



Stereoscopic 3D System Requirements for Pinnacle Studio 16

- Pinnacle Studio

Stereoscopic 3D video means that two separate images are shown simultaneously, one to each eye (left/right). This poses a challenge to many computers as it requires significantly more processing power and system memory (which is why a 64-bit operating system is strongly recommended for best 3D editing experience).

Please ensure you meet the minimum system requirements specific to stereoscopic 3D below:

- Windows 8, Windows 7, Windows Vista (SP2)
(64-bit OS strongly recommended for stereoscopic 3D)
 - Intel Core i5 or i7 1.06 GHz or higher (required for stereoscopic 3D)
 - 4 GB or higher for Windows 64-bit (strongly recommended for stereoscopic 3D)
 - DirectX 9 (or higher) graphics device with Pixel Shader 3.0 support like:
 - ◆ NVIDIA GeForce 6 series or higher (CUDA enabled required for CUDA support)
 - ◆ 256 MB or higher (required for stereoscopic 3D)
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